

PHILMONT REGISTRATION WAS MARCH 1 IN FLORENCE

In order to get on the list as part of the Council's trip to Philmont, June of 2003, parents were required to register their sons in person on March 1. There was only room for twenty Scouts in the whole Pee Dee Area Council, first come first serve. These dedicated parents left a little after 4:00 a.m. and arrived at the Council Service Center to take their place on line before 6:00 a.m. It was well below freezing, and they waited out there until 8:30 a.m. braving the cold so their sons could have a chance to experience the once in a lifetime Philmont adventure—a ten day backpacking trek in the mountains of northern New Mexico. Thanks to these outstanding individuals, nine Scouts from Troop 888 are scheduled to participate as part of the Council's 2003 expedition to Scouting's "Mecca."



COLD PARENTS: waiting to register their sons for Philmont are (top): Mr. Davidson for Justin, Mr. Silverberg for Matt and Jonathan, Mrs. Danes for Chris, Mrs. Collins for Travis, (bottom): Mrs. Hall for Davis, Mrs. Bell for Chris, Mrs. Spatholt for Russell, and Mrs. Hogan for Garrett



Senior Patrol Leader, Will Hall helping Taylor Collins learn the Round Lashing

REMEMBER THESE DATES!

TROOP MEETINGS: Gathering Period is at 6:15, meetings start at 6:30 p.m., Tuesdays at Lakeside Baptist Church according to Troop Calendar.

SCOUT SUNDAY: April 14, meet in the Fellowship Hall at Lakeside Baptist Church by 10:45 a.m. in full uniform.

CANOE TRIP: April 20-21, (Check with your Patrol Leader of call SPL Will Hall at 399-3108)

CAMPING TRIP: May 17-19, Wildlife Action Lakeside Swimming, and Fishing Camping Trip.

BOY SCOUT CAMP AT CAMP COKER: June 16-22, \$135.00 per Scout. *Raise the money this month!* (Call Mr. Green for further information at 272-3335)



During their skills instruction period at the troop meeting on March 19, Justin Ayersman, Ben Tobey, Phillip Thompson, Taylor Collins, and Joshua Stevenson hold up a long length of Scout Staves they lashed together for fun.